MINUTES



URALLA TOWNSHIP AND ENVIRONS COMMITTEE (UTEC)

Date: 6th May 2024 – General Meeting

Time: 4:00 PM

Meeting called to order by: Andrew Parker

IN ATTENDANCE: Andrew Parker (Chair) AP, Rob Valler (Secretary- via Zoom) RV, Bob Anderson BA, Rob Bowie RB, Gai Buchanan GB, Kent Mayo KM, Annie Mayo AM, Cr Tara Toomey TT, Dean Weiley (Asset Manager USC) DW.

APOLOGIES: Marlene Jacobs MJ, Tony Lashlie TL, Beth McGrath BM, Noelene Porter NP.

APPROVAL OF MINUTES OF PREVIOUS GENERAL MEETING (08 April 24):

Moved: AM Seconded: BA

MATTERS ARISING FROM PREVIOUS GENERAL MEETING MINUTES:

1. Review of UTEC Recommendations/Advice/Actions

Register was reviewed. A number of additions were noted and these will be sent through to the UTEC Secretary for amendment/update.

- 2. Supervision and remedial action of works carried out by USC (RB)
 RB raised concerns regarding the supervision of open spaces maintenance works and
 quality of work undertaken. Several other members agreed that quality of works was
 less than desirable. Referred to next Quarterly Meeting for when Mick Raby is present
 for possible subsequent recommendation.
- 3. Update re contact with State Rail
 DW noted that he had been in contact with UGL (6th May) and that he would receive
 an update shortly from a representative on the maintenance of the railway lands within
 the Uralla Shire. A case number has been raised with UGL.
- 4. Draft schedule for future UTEC Meetings.

 Draft schedule was proposed by UTEC Secretary and agreed unanimously by all present. UTEC Secretary will send this through to USC for publication.

GENERAL BUSINESS:

5. Matter of membership of NP was raised by AP. NP has opted to seek a leave of absence until end of Sep 24. UTEC agreed and this casual vacancy will be sought to be filled. UTEC Secretary to undertake necessary actions with USC General Manager.

RECOMMENDATIONS FOR NEXT QUARTERLY MEETING: Nil

NEXT MEETINGS:

Next Quarterly Meeting: Monday 3rd June 2024 - 6pm, Uralla Shire Council Chamber

Meeting Closed: 5:12pm